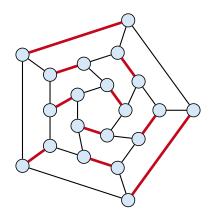
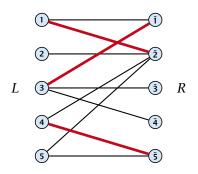
Matching

- ▶ Input: undirected graph G = (V, E).
- ▶ $M \subseteq E$ is a matching if each node appears in at most one edge in M.
- Maximum Matching: find a matching of maximum cardinality



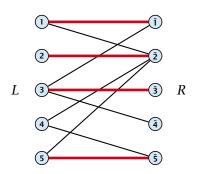
Bipartite Matching

- ▶ Input: undirected, bipartite graph $G = (L \uplus R, E)$.
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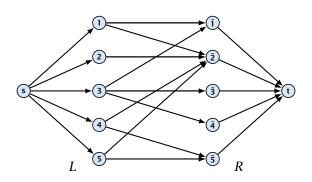
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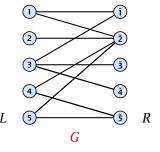


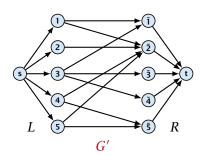
Maxflow Formulation

- ▶ Input: undirected, bipartite graph $G = (L \uplus R \uplus \{s, t\}, E')$.
- ▶ Direct all edges from *L* to *R*.
- Add source s and connect it to all nodes on the left.
- Add t and connect all nodes on the right to t.
- All edges have unit capacity.

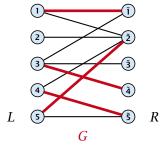


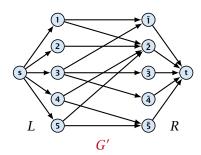
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- ▶ Consider flow f that sends one unit along each of k paths.
- f is a flow and has cardinality k.



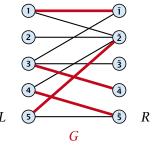


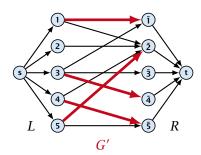
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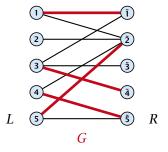


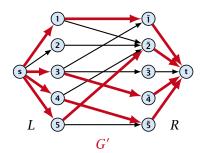
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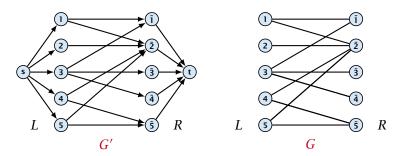


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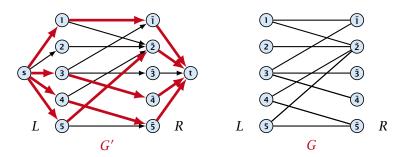




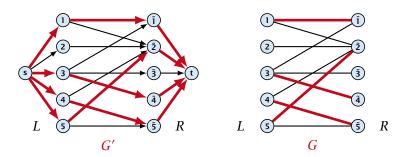
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- ▶ Integrality theorem $\Rightarrow k$ integral; we can assume f is 0/1.
- Consider M= set of edges from L to R with f(e) = 1.
- Each node in L and R participates in at most one edge in M.
- |M| = k, as the flow must use at least k middle edges.



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12.1 Matching

Which flow algorithm to use?

- Generic augmenting path: $\mathcal{O}(m \operatorname{val}(f^*)) = \mathcal{O}(mn)$.
- Capacity scaling: $\mathcal{O}(m^2 \log C) = \mathcal{O}(m^2)$.
- Shortest augmenting path: $O(mn^2)$.

For unit capacity simple graphs shortest augmenting path can be implemented in time $\mathcal{O}(m\sqrt{n})$.

A graph is a unit capacity simple graph if

- every edge has capacity 1
- a node has either at most one leaving edge or at most one entering edge



team	wins	losses	remaining games			
i	w_i	ℓ_i	Atl	Phi	NY	Mon
Atlanta	83	71	_	1	6	1
Philadelphia	80	79	1	_	0	2
New York	78	78	6	0	_	0
Montreal	77	82	1	2	0	-

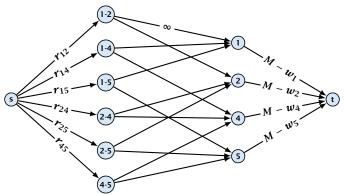
Which team can end the season with most wins?

- Montreal is eliminated, since even after winning all remaining games there are only 80 wins.
- But also Philadelphia is eliminated. Why?

Formal definition of the problem:

- ▶ Given a set S of teams, and one specific team $z \in S$.
- ▶ Team x has already won w_x games.
- ► Team x still has to play team y, r_{xy} times.
- Does team z still have a chance to finish with the most number of wins.

Flow network for z = 3. M is number of wins Team 3 can still obtain.



Idea. Distribute the results of remaining games in such a way that no team gets too many wins.

Certificate of Elimination

Let $T \subseteq S$ be a subset of teams. Define

$$w(T) := \sum_{i \in T} w_i, \qquad r(T) := \sum_{i,j \in T, i < j} r_{ij}$$
 wins of teams in T remaining games among teams in T

If $\frac{w(T)+r(T)}{|T|}>M$ then one of the teams in T will have more than M wins in the end. A team that can win at most M games is therefore eliminated.

A team z is eliminated if and only if the flow network for z does not allow a flow of value $\sum_{i,j \in S \setminus \{z\}, i < j} \gamma_{i,j}$.

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► This gives M < (w(T) + r(T))/|T|, i.e., z is eliminated.

- Suppose we have a flow that saturates all source edges.
- We can assume that this flow is integral.
- For every pairing *x-y* it defines how many games team *x* and team *y* should win.
- ▶ The flow leaving the team-node *x* can be interpreted as the additional number of wins that team *x* will obtain.
- ▶ This is less than $M w_X$ because of capacity constraints.
- Hence, we found a set of results for the remaining games, such that no team obtains more than M wins in total.
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- Set P of possible projects. Project v has an associated profit p_v (can be positive or negative).
- Some projects have requirements (taking course EA2 requires course EA1).
- Dependencies are modelled in a graph. Edge (u, v) means "can't do project u without also doing project v."
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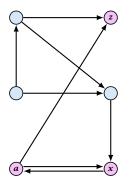
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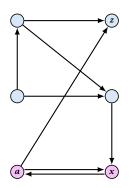
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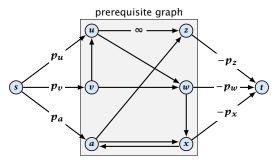
- \blacktriangleright {x, a, z} is a feasible subset.
- \triangleright {x, a} is infeasible.





Mincut formulation:

- Edges in the prerequisite graph get infinite capacity.
- Add edge (s, v) with capacity p_v for nodes v with positive profit.
- ► Create edge (v,t) with capacity $-p_v$ for nodes v with negative profit.



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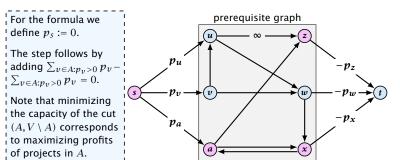
The step follows by adding $\sum_{v \in A: p_v > 0} p_v - \sum_{v \in A: p_v > 0} p_v = 0$.

Note that minimizing the capacity of the cut $(A, V \setminus A)$ corresponds to maximizing profits of projects in A.

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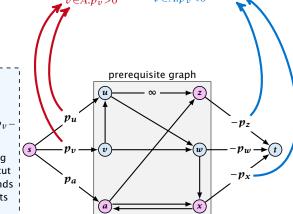
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- A is feasible because of capacity infinity edges.
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