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## Online and Approximation Algorithms

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*Due June 17, 2016 before 10:00*

### Exercise 1 (*k*-Server on a Line - 10 points)

Consider the  $k$ -server problem where all servers and requests are located on a continuous straight line. Algorithm DC (*Double Coverage*) serves each incoming request for point  $x$  as follows.

If  $x$  is on the left of all servers, move the closest server to it. Treat the case where  $x$  is on the right of all servers similarly. Otherwise  $x$  is located between two servers  $s_i$  and  $s_j$ . Move both servers with equal speed towards  $x$  until one of them reaches  $x$  (i.e., if  $s_i$  is the closest, then both servers move distance  $d(s_i, x)$ ).

Let  $s_1, s_2, \dots, s_k$  and  $a_1, a_2, \dots, a_k$  be the locations of the servers by DC and OPT, respectively. We define the potential function  $\Phi = k \cdot M + D$ , where  $M$  is the minimum cost perfect matching in the bipartite graph between  $s_1, s_2, \dots, s_k$  and  $a_1, a_2, \dots, a_k$ , while  $D = \sum_{i < j} d(s_i, s_j)$  is the sum of all pairwise distances between the servers of DC.

(a) Show that  $\Phi$  satisfies the following properties:

- (i) If the adversary's cost increases by  $y$ , then the change in the potential is  $\Delta\Phi \leq ky$ .
- (ii) If the cost of DC increases by  $y'$ , then the change in the potential is  $\Delta\Phi \leq -y'$ .

(b) Show that DC is  $k$ -competitive.

### Exercise 2 (2-Server Algorithm - 10 points)

Consider the following 2-server algorithm. After serving a request, label the server at the request  $s_1$  and the other server  $s_2$  (if both servers are at the request, break ties arbitrarily). Consider the next request  $r$  and set  $b = d(s_1, r)$ . If  $d(s_2, r) < 3b$ , serve  $r$  with  $s_2$ . Otherwise, serve  $r$  with  $s_1$  and also move  $s_2$  a distance  $3b$  towards  $r$ . Prove that this algorithm is  $O(1)$ -competitive in any Euclidean space.

### Exercise 3 (Max Cut - 10 points)

In the lecture, a deterministic  $\frac{1}{2}$ -approximation algorithm for the Max Cut problem was given.

Consider the following randomized algorithm to solve Max Cut. Each vertex is randomly and independently assigned a value 0 or 1. All vertices with value 1 are in  $S$  and all

vertices with value 0 are in  $V \setminus S$ . Prove that the approximation ratio of this algorithm is also  $\frac{1}{2}$ .

#### **Exercise 4 (Eulerian Cycle - 10 points)**

Recall that a Eulerian cycle is a cycle in a graph that visits every edge exactly once. Show that a connected graph  $G = (V, E)$ , with possibly multiple edges between a pair of vertices, contains a Eulerian cycle if and only if every vertex  $v \in V$  is of even degree.